

Ardour Manual Punch List

~~Building Blocks of Ardour : Needs Annotated Screenshot~~

~~Ranges: Needs to be fleshed out some more. Keep "bounce|consolidate" explanations in sync with and ref'd to corresponding region operations...~~

~~Main Menu: Combine various screenshots into an overall annotated screenshot~~

~~Main Menu: FIXME to describe Audio settings better, can someone take a look here. We also need to describe input and output latency boxes~~

~~Import: Combine Screenshots down to annotated shot - jdavis3 working on this one~~

~~Export: Combine Screenshots down to annotated shot~~

~~Edit, Track, and Region Menu: Move content that deals directly with these from elsewhere and combine them. Fill out these sections some.~~

~~View Window and Jack Menu: Need to be written~~

~~Locations, Keybindings, Theme, Big Clock, Rythm Ferret, and other Dialogs: Document~~

~~Options Menu: TODO~~

~~Audio File Format: TODO~~

~~Sync Articles: TODO (Oofus is probably going to handle them)~~

~~Autoconnect: TODO~~

~~Layering: TODO~~

~~Denormal: IN PROGRESS -- developer clarification needed, posted to mailing list~~

Misc Options: PROOFREAD PLEASE - also one heading still needs to be completed (see note at top of page)

~~Editor Windows: Annotate Screenshot~~

~~Content Lists: All of these screenshots in particular need to be combined into one screenshot (Annotated of course) at the most. Tall screenshots are the worst for text flow. Also add in descriptions of the context menus~~

~~Snapshot List: TODO~~

~~Timeline: Annotate Screenshot~~

~~Meter: Meter Dialog -> describe in dialog section -- Tempo Dialog -> describe in dialog section~~

~~Loop/Punch Ranges: TODO~~

~~CD Markers: TODO~~

~~Location Markers: TODO~~

~~Edit Modes: These series of screenshots of the various options of the dropdown can be a single table~~

~~Editing Tools: Annotate the toolbar, I guess remove the icons since we can't get them in the text flow well~~

~~Grid Options Toolbar: Annotate Screenshot~~

~~Mixer Window: Annotate screenshot in new style, produce PNG with no alpha channel~~

~~Mixer Strips: Make this part of the Mixer Windows Annotated screenshot. Track Name Screenshot needs to have alpha channel removed. FIXME/TODOs~~

~~Plugins: Annotated Screenshot~~

~~Sends: Shift the dialog documentation to the Other Windows/Dialog section, and link to it~~

~~Inserts: TODO~~

~~OSC Control: TODO (Likely going to be done by Seablade)~~

~~Using Generic MIDI Control Surface: FIXME~~

~~Mouse and Keyboard Bindings: Make sure this matches up with the new keybindings trifold off the website. Check the FIXMEs~~

~~Crossfade and Region Fade Articles:~~

- ~~CrossFade Editor~~
- ~~Region Fade context menu~~